



SİDAR ADIGÜZEL

SOFTWARE ENGINEER

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PROFILE INFO

Software engineering student passionate about turning ideas into scalable digital products. Experienced in full-stack development with Flutter, Node.js, and React. Developed mobile apps, browser extensions, Unity games, and published a Dart package on pub.dev. Known for learning fast, collaborating effectively, and simplifying complex concepts through code and education.

TECHNICAL SKILLS

- **Languages:** Dart, JS, C / C++, Python, Java, C#
- **Frontend:** Flutter, React
- **Backend:** Node.js, Express.js
- **Database:** Firebase, MongoDB
- **Tools:** Git, Postman, npm, Linux
- **Game Dev:** Unity, C#

SOFT SKILLS

- Communication, Teamwork
- Problem Solving, Fast Learner

LANGUAGES

- English (Upper Intermediate)



EXPERIENCE

2025 Programming and AI Instructor - Istanbul, Turkey

NOW Bilim Güngören

- Delivered beginner-friendly programming lessons (variables, loops, conditionals) to middle school students through interactive and engaging sessions.
- Designed and created custom learning materials and mini-projects to explain core AI principles and real-world applications.
- Mentored students in hands-on activities to foster critical thinking, creativity, and problem-solving skills.



EDUCATION

2027 B.Sc. in Software Engineering — Full Scholarship

2022 İstanbul Sağlık ve Teknoloji Üniversitesi
(100% English)
Expected Graduation: 2027

2020 HIGH SCHOOL

2016 Kars Fen Lisesi



PROJECTS

2025 Film Atlası — Mobile Movie Explorer App

2024 **Technologies:** Flutter, Firebase, REST API, Dart

- Developed a movie app with auth, likes, and dynamic content via REST API
- Used Firebase Auth & Firestore; designed UI with Figma

RELEVANT
COURSEWORK

- Data Structures and Algorithms
- Operating Systems
- Computing Systems
- System Analysis
- Software Engineering
- OOP (Java)

2024	<p>BirLig — League Management App</p> <p>Technologies: express.js, MongoDB, Flutter, RestAPI</p> <ul style="list-style-type: none">• Developed a full-stack mobile app that allows users to create football leagues with friends and track match-based points.• Implemented match result input, dynamic leaderboard, and user-friendly team management.
2024	<p>Printify to ePortal — Chrome Extension</p> <p>Technologies: React, Javascript, Node.js, RestAPI</p> <ul style="list-style-type: none">• Built a Chrome extension to automate invoice creation between Printify and ePortal platforms• Implemented secure token-based authentication and SMS verification for signing invoices• Enabled date-based filtering and batch invoice approval via a clean React UI
2024	<p>turkish-suffix — pub.dev Dart Package</p> <p>Technologies: Flutter, Dart</p> <ul style="list-style-type: none">• Developed and published a Dart package to apply Turkish suffix rules programmatically• Includes both String extensions and Flutter widgets for suffix handling• Available on pub.dev: <code>turkish_suffix</code>
2024	<p>911 — Unity Game</p> <p>Technologies: Unity, C#</p> <ul style="list-style-type: none">• Built a three-level Unity game simulating police chase, fire extinguishing, and ambulance rescue• Implemented scene logic and gameplay mechanics as part of a 3-person team
2023	